Game Design Document

Fill up the Following document

1. Write the title of your project.

Sticky Spider

1. What is the goal of the game?

Spider have to go his own home

1. Write a brief story of your game?

Spider wants to reach home but he lost her home and obstacles is hiting to spider but he have to stick in wall and wan’t to reach home and in next level the spider becomes faster and he wan’t to reach in home but the speed will increase when they gone higher level and spiders also increase level by level example in level 1 it is one and level two also it is one but now level 3 and 4 spider will 2 and level 5 and 6 it will 3 spiders like this only spider will be increase and we can change the spider one time only when game is running if game is over then you can change spiders but spiders have to collect coin and unlock spider

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | spider | normal |
| 2 | Spider monkey | Spider monkey can Jump higher |
| 3 | Jumbo spider | Jumbo spider can broke obstacle one time only |
| 4 | Invisible spider | Invisible spider can move along obstacle on time only |
| 5 | Rocket spider | Rocket spider can move faster like rocket it can covers ¼ of distance of any level one time only |
| 6 | Electric spider | Electric spider use the electric web that help him to broke any obstacle and we can use only 3 times |
| 7 | Cool spider | Cool spider can freeze any obstacle one time in a game |
| 8 | Monster spider | Monster spider can eat any obstacle in game in for 4 times |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

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| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | coins | Coins help spider to unlock the new skin of spider in game |
| 2 | 1x coins | 1x coin help to increase coin if we collect 1x we get 100 coin extra it came one time only in game but when we not collect 1x in one level it came one more again |
| 3 | Magic box | If we collect magic box we will get coins upto 2x, 3x, 4, 5x and 1x this will get every day inside game |
| 4 | Gold box | If we will collect this we can get coins 1x, 2x, 3x, 4x, 5x, 6x , 7x and we can get jumbo spider or spider monkey this will get at two days one time |
| 5 | Royal box | If we will collect royal box we will get from first 7 any charecter character. Box get only when we collect 95% of coin in level no. after 35 any |
| 6 | Ultra royal | Ultra royal box will get after level 45 when you collect 99% of coin in any 3 level after 45 level . inside ultra box we get coins upto 20x and any one charecter |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?